



sparkling innovative learning & creativity

# fall 2006 nmc member survey

The Fall NMC surveys are intended to benchmark information at the organization level. This year, an invitation to complete a 20-item survey was emailed to 237 NMC Directors on November 30, 2006. At the initial closing date of December 15, we had received 52 completed responses, and by extending the close to January 23, 2007, we had a total of 86 completed surveys, a response rate of 36%.

## Survey Results

### 1. Please indicate the Carnegie Classification of your college or university, or if your institution is a museum, please select that category.

Doctoral/Research Universities—Extensive	29	34%
Master's Colleges and Universities I	13	15%
Doctoral/Research Universities—Intensive	12	14%
Baccalaureate Colleges—Liberal Arts	11	13%
Museum	7	8%
Master's Colleges and Universities II	5	6%
Associate's Colleges	5	6%
Baccalaureate/Associate's Colleges	3	4%
Baccalaureate Colleges—General	0	0%
<b>Total</b>	<b>85</b>	<b>100%</b>

### 2. Please indicate the region in which your institution is located..

Northeast US	25	29%
Southeast US	14	16%
Midwest US	13	15%
Southwest US	10	12%
West US	10	12%
Upper Midwest US	6	7%
Northwest US	3	3%
Other	2	2%
Eastern Canada	1	1%
Central Canada	1	1%
Western Canada	1	1%
Europe/Australia	0	0%
<b>Total</b>	<b>85</b>	<b>100%</b>

**3. As a measure of institutional size, how many full-time equivalent (FTE) faculty or staff work at your institution? (If your institution is part of a multi-site organization, eg, California State University, please answer based on the campus, museum, or research center where your NMC membership is located. Use an estimate if you are not sure.)**

> 2500	26	31%
1001-2500	18	21%
251-500	17	20%
501-1000	14	16%
11-50	4	5%
51-250	4	5%
< 10	2	2%
<b>Total</b>	<b>85</b>	<b>100%</b>

**4. Which of these NMC activities have individuals at your institution participated in over the past two years?**

Annual NMC Summer Conferences	61	75%
NMC Online Conference Series (Educational Gaming, Visual Literacy, Learning Objects, Personal Broadcasting, Impact of Digital Media, etc)	46	57%
NMC's virtual campus in Second Life	38	47%
NMC Regional Conferences	31	38%
Annual Director's meeting	26	32%
Symposium on the Impact of Digital Media	15	19%
Pachyderm User's Conference	13	16%
Other please specify	12	15%
<ul style="list-style-type: none"> <li>• Pachyderm Advisory Council</li> <li>• new member (6)</li> <li>• Listserv</li> <li>• 2006 Horizon Advisory Board</li> <li>• Understanding the Brain...(MOCA, CMA, CASE, et al_)</li> <li>• Marcus Foundation Group Meetings</li> </ul>		

**5. Which of the following NMC benefits or services have you or your colleagues taken advantage of? (Please check all that apply)**

NMC Director's List	62	73%
NMC technical discussion lists	57	67%
Discounted NMC conference registrations	51	60%
Participation in NMC projects (eg, Horizon Project, Pachyderm, Second Life, Visual Literacy, etc)	40	47%
Advanced pre-publication access to NMC publications	37	44%
Members-only web areas	35	41%
Plus member complimentary registrations for online conferences	33	39%
Access to technical expertise of partners	31	36%
Free access to NMC's virtual campus in Second Life for meetings or classes	29	34%
10 free hosted Pachyderm accounts	26	31%
Online member database	24	28%

NMC project-related blogs, wikis, or meeting support	19	22%
Discounts to conferences and activities of NMC affiliates	13	15%
Serve on advisory boards for NMC publications	12	14%
Other, please specify **	8	9%
NMC Custom Survey Service	3	4%
Meeting support services for inter-member activities	2	2%
Grant writing consultation service	1	1%
<b>** Other responses:</b> <ul style="list-style-type: none"> <li>• none yet (3)</li> <li>• Just joined (2)</li> <li>• NMC Second Life site (2) to educate inform mgmt, for r&amp;d purposes</li> <li>• trainings</li> </ul>		

**6. How can the NMC help you? What sorts of services would you like to see us provide that we may not be currently offering?**

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| <ul style="list-style-type: none"> <li>• It's important to us to keep abreast of activities in other institutions, and NMC lists and the annual and regional conferences are useful for that.</li> <li>• Mentoring program for new members</li> <li>• Move listservs to web based discussion forums</li> <li>• Occasional compilations of listserv discussions on topics like cell-phones in education or strategizing about NMCs on campus. Doesn't have to be a formal publication, just a compilation of commentary and notes.</li> <li>• On-line picture directory.</li> <li>• More opportunities for collaboration -- As an institution that has been participating for about a year, we would like to get 'on-board' with institutions in several collaborative efforts, but not sure how to broker with others, short of meeting and discussing ideas at conferences and meetings.</li> <li>• I am interested in the grant writing consultation service and would like to hear more about that. I am interested in collaborative projects across institutions.</li> <li>• Better connection through Web 2.0-ish stuff, less E-mail.</li> <li>• Grant &amp; financial support to do projects</li> <li>• I would like more of the regional or smaller meetings face to face.</li> <li>• An up to date international grants/fellowships listing focused on NMC type topics.</li> </ul> | <ul style="list-style-type: none"> <li>• Continue to grow the virtual community through virtual offerings and communication tools</li> <li>• A larger showcase of projects.</li> <li>• An interactive 'bulletin board' that allows NMC members to see what other NMC members are doing.</li> <li>• A "searching for collaborators" list for NMC members to locate talent to leverage innovative projects.</li> <li>• Simpler promulgation of Pachyderm access and training.</li> <li>• It would have been nice for NMC to provide space for members to set up space in Second Life. The sandbox idea is nice but insufficient for us to plan any use of the growing NMC Campus. We've bought our own land now, and other schools have joined into efforts around Info Island and Eduland, but I think this represents a lost opportunity for the NMC.</li> <li>• Additional contacts, demos, promotions, and discounts with technology manufacturers and software makers.</li> <li>• Listing of member institution's areas of expertise.</li> <li>• Reviews of hot technologies.</li> <li>• No further services desired (4)</li> <li>• A database of solutions--I see great information coming across the listserv, but can't capture it all. For example, we'd like to do more equipment check out. It would help to adapt an already</li> </ul> |
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<ul style="list-style-type: none"> <li>• I miss the heavy vendor discounts on application development tools</li> <li>• Pricing and listservs</li> <li>• I think it would be helpful for the institutions that had to successfully convince their administration of the intangible benefits of NMC membership share that experience for future members to learn from</li> <li>• As technology and media are explored to consider evaluation and impact on student learning.</li> <li>• Online job listing or posting area would be nice, instead of using the listserve.</li> <li>• We would like to become more involved in some of the NMC projects.</li> <li>• Media literacy, Second life, social software, pedagogical approaches to new media assignments with an emphasis on students learning with the technology.</li> <li>• You are providing us with the services that we are interested in. We have had changes in personnel recently so we hope to participate more fully in the future.</li> </ul>	<p>developed system for checking and tracking.</p> <ul style="list-style-type: none"> <li>• We hope to continue to benefit from the cutting edge technology trends we are exposed to through NMC.</li> <li>• NMC has provided great services. Since we are a new member, we haven't got a chance to take advantage of all the services.</li> <li>• better software discounts</li> <li>• better access to training opportunities</li> <li>• interest groups/ communities of practice around particular topics, such as lab management and new approaches to pedagogy</li> <li>• Greater exploration of how campuses are using, facilitating, and benefiting from NMC initiatives</li> <li>• Showcasing of campus best practices that are leading to campus transformation especially on the institutional level.</li> <li>• Web conferences on new media topics</li> </ul>
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**7. What services does your organizational unit offer? (Check all that apply.)**

Technology integration into courses	77	91%
Faculty/staff technology training	77	91%
Media creation and management (images, video, audio)	71	84%
Multimedia development (Flash, Real-time online audio & video, etc.)	69	81%
Instructional Design	64	75%
Course Management support	64	75%
Video production	62	73%
Online course support for faculty	60	71%
Web Development	59	69%
Graphic design	54	64%
Classroom Consulting	51	60%
Use of external technical resources	47	55%
Equipment Checkout	45	53%
Online course support for students	41	48%
Web database / programming (Cold Fusion, ASP, JSP, etc)	36	42%
Server-side support	32	38%
Help Desk Support	30	35%
Web programming services (enterprise software integration, identity management, etc)	28	33%

Other, Please Specify	13	15%
<ul style="list-style-type: none"> <li>• Assessment and evaluation</li> <li>• Motion Capture</li> <li>• 3D Printing</li> <li>• Photography, digital photography</li> <li>• Broadcast TV</li> <li>• I monitor tech news for faculty</li> <li>• Distributed project management</li> <li>• Rapid prototyping/3D printing</li> <li>• Facilities (multimedia lab) management</li> </ul>	<ul style="list-style-type: none"> <li>• Many services provided by district office</li> <li>• Enterprise Academic Tool Development</li> <li>• Audio production</li> <li>• Video conference based distance learning</li> <li>• Research for Industry</li> <li>• Teaching in High Schools</li> <li>• Information sharing and connections</li> <li>• Event support, usability services</li> </ul>	

**8. What audiences does your organizational unit serve?**

Faculty	79	94%
Students	60	71%
Support Staff	57	68%
Administrators	47	56%
Visitors	28	33%
Curators	12	14%
Other**	6	7%
** Other responses		
<ul style="list-style-type: none"> <li>• Teaching assistants</li> <li>• Open to entire University Community 7/24</li> <li>• Occasional student support</li> <li>• Our company, customers and high school students</li> <li>• External clients</li> </ul>		

**9. Indicate the amount of FTE staff in your organizational unit for each job category (include student workers)**

	0 - 5	6 - 10	11 - 20	21 - 30	30+	N/A
Instructional designers	53 (64%)	11 (13%)	5 (6%)	2 (2%)	1 (1%)	11 (13%)
Interface & graphics designers	51 (65%)	9 (12%)	0 (0%)	0 (0%)	2 (3%)	16 (21%)
Multimedia designers (including digital video)	53 (67%)	11 (14%)	3 (4%)	1 (1%)	2 (3%)	9 (11%)
Web developers	50 (63%)	13 (16%)	3 (4%)	0 (0%)	0 (0%)	13 (16%)
Web programmers	41 (58%)	8 (11%)	5 (7%)	0 (0%)	0 (0%)	17 (24%)
Classroom Technology specialists	37 (47%)	15 (19%)	5 (6%)	5 (6%)	2 (3%)	14 (18%)

**10. Where in the organization does your unit reside?**

Information Technology or ICT branch	36	42%
Academic or Education branch	35	41%
Other, please specify**	8	9%
Library branch	5	6%
Public Relations branch	2	2%
Media Services branch	0	0%
** Other responses		
<ul style="list-style-type: none"> <li>• Research</li> <li>• Research Lab</li> <li>• Not a single unit, collaboration (NCAT &amp; IT)</li> <li>• Both IT and academic--services in both areas</li> <li>• Combined IT/Library (2)</li> <li>• Student affairs</li> <li>• Visitor/education based</li> </ul>		

**11. How is your organizational unit funded? (check all that apply)**

Part of institutional budget	76	88%
Charge-back system for services provided to internal or external clients	23	27%
Grant-funded	30	35%
Other**	9	10%
** Other responses		
<ul style="list-style-type: none"> <li>• Student tuition</li> <li>• Costs covered in budget of one professor</li> <li>• Expect grant-funding</li> <li>• Student Fees (3)</li> <li>• In kind or corporate contribution of goods, services</li> <li>• Grant and donation-funded</li> <li>• Auxiliary services to external clients</li> </ul>		

**12. If your organizational unit has its own web site, which of these features are available there? (check all that apply, skip if not applicable)?**

resource links	69	90%
links to websites of other organizations	54	70%
what's new	53	69%
streaming/downloaded video	50	65%
event calendar	49	64%
electronic publications	40	52%
online event registration	39	51%
local keyword search	36	47%
online professional development	26	34%
podcasts	26	34%
links to NMC web resources	23	30%
subscriptions to internal RSS feeds	16	21%
web keyword search	16	21%
links to external RSS feeds	11	14%

**13. Please select the range that describes the computer technology associated with your organizational unit.**

	0 to 10	11 to 25	26 to 50	> 50
Total Computers/Workstations	13 (15%)	15 (18%)	25 (29%)	32 (38%)
Video editing / production stations	60 (73%)	13 (16%)	6 (7%)	3 (4%)
Audio editing / production stations	67 (82%)	10 (12%)	3 (4%)	2 (2%)
Managed Servers	54 (69%)	17 (22%)	3 (4%)	4 (5%)
Computer stations for classes, training	18 (22%)	35 (43%)	7 (9%)	21 (26%)
Workstations for visitors, faculty, project affiliates	51 (65%)	19 (24%)	3 (4%)	6 (8%)
Staff-only workstations	42 (50%)	21 (25%)	9 (11%)	12 (14%)
Laptops	41 (49%)	21 (25%)	9 (11%)	13 (15%)
TabletPCs	56 (79%)	11 (15%)	1 (1%)	3 (4%)

**14. Which of these media services does your organizational unit offer? (check all that apply)**

digital video creation/production	65	79%
media digitizing (audio, video, slide scanning)	64	78%
digital audio creation/production	62	76%
original graphic production	54	66%
audio streaming	53	65%
video streaming	52	63%
interactive content development	51	62%
equipment checkout	51	62%
color printing	50	61%
podcast publishing	45	55%
desktop publishing	42	51%
lecture recording	40	49%
in-house software development	29	35%
3-D printing (rapid prototyping)	9	11%

**15. If your organizational unit provides streaming services, which of these streaming formats do you support for video? (skip if not applicable)**

QuickTime	51	77%
Flash	39	59%
WindowsMedia	37	56%
Real	26	39%
Other**	3	5%
VX30	1	2%

\*\* Other response

- Unsure (2)
- Standards-based MP4/h.264

**16. If your organizational unit publishes audio or podcasts, which of these technological approaches do you use? (skip if not applicable)**

Local hosted streaming server	44	73%
Downloads directly from institution web site	28	47%
CD/DVD	15	25%
External Web Video/Audio Host (iTunesU, YouTube, Google, Odeo, etc)	11	18%
External Content Delivery Network (CDN) such as Limelight or Akamai	3	5%
Other	3	5%
<ul style="list-style-type: none"> <li>• iTunes U</li> <li>• University System hosting (2)</li> </ul>		

**17. Estimate the proportion of individuals at your institution interested in or using these new media tools or approaches:.**

	less than 1%	5% or less	10% or less	25% or less	more than 25%
instant messaging	14 (17%)	23 (28%)	11 (13%)	8 (10%)	27 (33%)
weblogs	17 (21%)	18 (22%)	21 (26%)	15 (19%)	10 (12%)
wikis	22 (27%)	17 (21%)	24 (30%)	12 (15%)	6 (7%)
virtual worlds	46 (58%)	15 (19%)	13 (16%)	6 (8%)	0 (0%)
games (any form - not limited to digital)	31 (38%)	17 (21%)	19 (23%)	6 (7%)	9 (11%)
simulations	26 (32%)	19 (23%)	18 (22%)	11 (14%)	7 (9%)
digital storytelling techniques	28 (35%)	20 (25%)	16 (20%)	5 (6%)	11 (14%)
RSS aggregators	33 (41%)	18 (22%)	16 (20%)	9 (11%)	4 (5%)

**18. Have you adopted or considered participating in Apple iTunesU?**

We are investigating the possibility	25	30%
We have decided not to get involved	19	23%
We are in the process of getting set up	16	20%
We are currently hosted in iTunesU	15	18%
What is iTunesU?	7	9%
<b>Total</b>	<b>82</b>	<b>100%</b>

**19. Does your organizational unit provide any support services or resources for blogs (weblogs)?**

no, we do not support them at all	27	37%
yes, we host blogs using a blogging software package installed on our servers	19	26%
yes, but we refer individuals to external sites such as Blogger, WordPress.com, etc	19	26%
yes, we use comparable technology available in our course management system	8	11%
<b>Total</b>	<b>73</b>	<b>100%</b>
If you answered yes, please note the product:		
<ul style="list-style-type: none"> <li>• Wordpress (4)</li> <li>• Blojsom (2)</li> <li>• Moveable Type (3)</li> <li>• Blackboard-Campus Pack</li> <li>• Blogger (2)</li> <li>• Expression Engine by pMachine</li> </ul>		

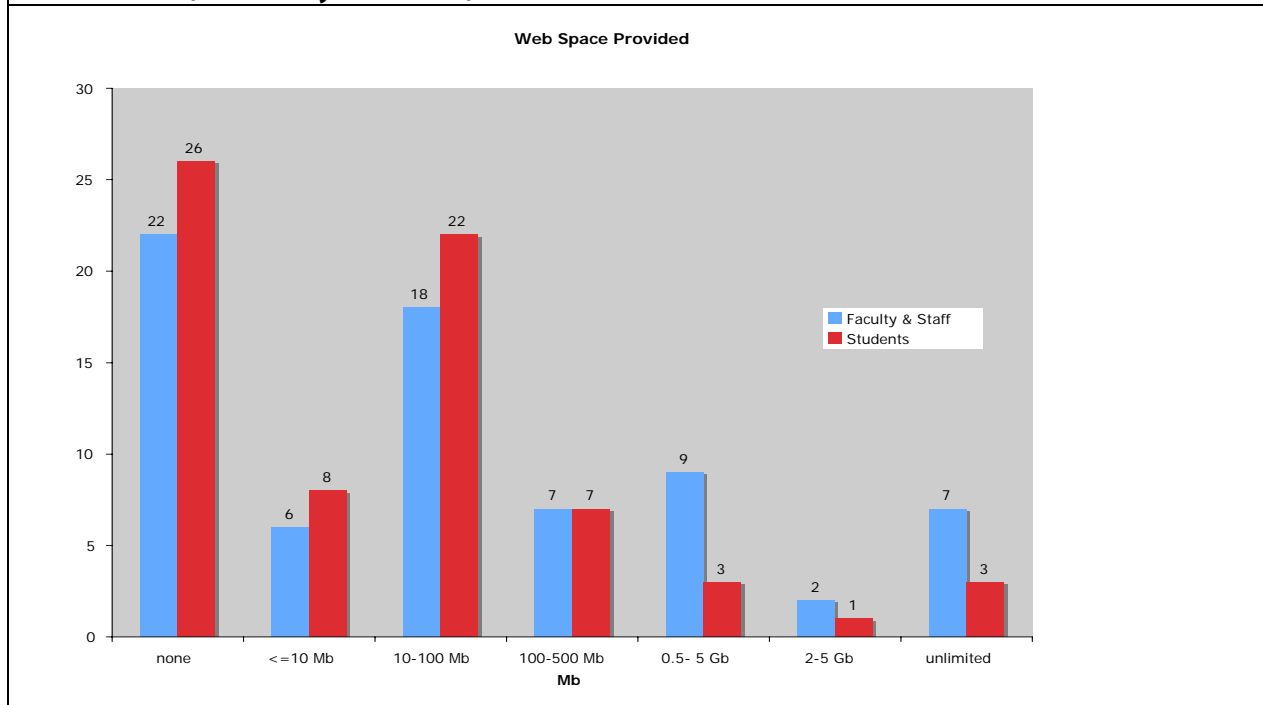
**20. Does your organizational unit provide any support services or resources for wikis?**

no, we do not support them at all	37	43%
yes, we host wikis using a wiki software package installed on our servers	25	29%
yes, but we refer individuals to external sites such as external hosted wikis such as Wikispaces, PBwiki, etc	15	17%
yes, we use comparable technology available in our course management system	9	10%
<b>Total</b>	<b>86</b>	<b>100%</b>

If you answered yes, please note the product:

- Blackboard-Campus Pack
- Confluence
- MediaWiki (4)
- PMwiki
- Wiki in Sakai
- Wikispaces
- Zope

**21. If you provide web space for faculty, staff or students, how much (in megabytes) do you allow them? (Enter 0 if you do not.)**



**22. Are you using any open-source software? If so, what, and for what purposes?**

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| <ul style="list-style-type: none"> <li>• Blog Software, course tools             <ul style="list-style-type: none"> <li>○ WordPress (10)</li> <li>○ Drupal (3)</li> <li>○ LifeType</li> <li>○ blojsom</li> </ul> </li> <li>• Discussion Board             <ul style="list-style-type: none"> <li>○ phpBB discussion Board</li> </ul> </li> <li>• Wiki             <ul style="list-style-type: none"> <li>○ MediaWiki (5)</li> <li>○ TWiki</li> <li>○ PMWiki</li> <li>○ Pmwiki</li> </ul> </li> <li>• Course Management             <ul style="list-style-type: none"> <li>○ Moodle 7 an alternate LMS choice, for hosting course materials</li> <li>○ Sakai 6, as CMS, for ePortfolios (OSP)</li> </ul> </li> <li>• Web Servers, Applications, Database, Development             <ul style="list-style-type: none"> <li>○ Apache (5)</li> <li>○ Tomcat</li> <li>○ PHP (3) home grown applications</li> <li>○ Turbogears (database-driven applications)</li> <li>○ MySQL (4) for teaching database for dynamic websites, software development, Blackboard Building Block development</li> <li>○ Norde (webmail)</li> </ul> </li> </ul> | <ul style="list-style-type: none"> <li>• Portal / Content Management             <ul style="list-style-type: none"> <li>○ meta dot - portal</li> <li>○ Dot Project for project management</li> <li>○ Plone (2) (content management)</li> </ul> </li> <li>• Academic / Special Tools             <ul style="list-style-type: none"> <li>○ MDID (2) for art history image bank, teaching with digital images.</li> <li>○ Virginia Tech survey tool</li> <li>○ LionShare</li> <li>○ Pachyderm</li> <li>○ PHPScheduleIt for scheduling equipment</li> </ul> </li> <li>• Desktop / Office Applications / Operating Systems             <ul style="list-style-type: none"> <li>○ Linux (3) as OS, teach web hosting, web servers</li> <li>○ Audacity (6) (audio editing, capture, podcast recording)</li> <li>○ The Gimp (graphics_)</li> <li>○ OSG (graphics)</li> <li>○ OpenOffice</li> <li>○ Ubuntu (JS)</li> <li>○ video file conversion tools</li> </ul> </li> <li>• General Descripioms             <ul style="list-style-type: none"> <li>○ Content management system</li> <li>○ bug tracking system</li> <li>○ version control system</li> </ul> </li> <li>• 10 responded with NO</li> </ul> |
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**23. What interesting technologies or practices are you currently investigating as part of your ongoing R&D efforts?**

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| <ul style="list-style-type: none"> <li>• 3D printing</li> <li>• access grid and other multisite teleconferencing facilitators;</li> <li>• Adobe Connect (2)</li> <li>• ArtBots</li> <li>• artificial intelligence</li> <li>• audio and other multi-media</li> <li>• Blended learning (2)</li> <li>• Blogs &amp; wiki's (4)</li> <li>• Classroom/Lecture Capture systems, streaming playback (4)</li> <li>• Cluster Computing</li> <li>• CMS (3)</li> <li>• Collaborative authoring, software (2)</li> <li>• Collaborative courses among computer science, digital music and digital art</li> <li>• Connecting Critical and Creative Learning through Moving Image Assignments (A collaboration to explore the pedagogical use of film, and video/audio at liberal arts colleges with the intent to connect disciplines through creative digital assignments)</li> <li>• Content creation (predominantly non-commercial)</li> <li>• Crouquet</li> <li>• desktop conferencing / hi def video teleconferencing for distance learning (2)</li> <li>• DSpace</li> <li>• E conference classroom software</li> <li>• e-portfolios / open source portfolio (4)</li> <li>• Flash Communications Server (2)</li> <li>• Gaming (4), casual and serious games, game engine modification</li> <li>• Google-Earth 3-D interface</li> <li>• Image systems &amp; Interoperability</li> <li>• instant messaging</li> <li>• interactive simulation software - Quest 3D and Eon Reality</li> <li>• iTunesU (3)</li> <li>• Laser cutter</li> <li>• manipulating and annotating moving and still images</li> <li>• mobile learning / cell phones for learning (2)</li> <li>• Moodle</li> <li>• Motion Capture as input to Max/MSP</li> <li>• new collaboration software environments</li> </ul> | <ul style="list-style-type: none"> <li>• new tools for teaching and learning and researches their implementation</li> <li>• online broadcasting</li> <li>• ostn without being connected to Internet2</li> <li>• Pachyderm</li> <li>• personal response systems / IP-based response systems / clickers (6)</li> <li>• Personal Learning Environments PLE</li> <li>• Planning a new building</li> <li>• podcast hosting service (video/audio)</li> <li>• podcast management application development</li> <li>• podcasting / enhanced podcasting / vodcasting / Screencasting (19) (Art students creating exhibits and curating via audio podcasts. In a theater class, voice acting for radio section will include podcasts of student work.)</li> <li>• promoting interaction in online courses</li> <li>• Research &amp; Scholarship</li> <li>• robotics</li> <li>• RSS (3)</li> <li>• Sakai / OSP (2)</li> <li>• SCORM objects</li> <li>• Second Life (7)</li> <li>• sensors/midi controllers</li> <li>• simulations (2), web-based</li> <li>• Skype</li> <li>• Social networking / Social Software (5)</li> <li>• stereoscopic video for events and interpretation of art objects</li> <li>• Streaming Solutions</li> <li>• tablet pcs (2)</li> <li>• Ultra Mobile PCs</li> <li>• video blogging</li> <li>• Video dubbing in second language instruction</li> <li>• virtual environments point-based rendering</li> <li>• virtual environments with video</li> <li>• virtual reality (2)</li> <li>• virtual worlds (5)</li> <li>• visualization</li> <li>• Voice recognition,</li> <li>• 14 responded with N/A</li> </ul> |
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**24. For future NMC member surveys, what sorts of things would you like to know across our membership?**

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| <ul style="list-style-type: none"> <li>• As a new member, and a community art school, we are the tiny minnow in your school of power-designer/user piranhas.</li> <li>• The survey seems geared towards R1 institutions and many questions are difficult to interpret and/or answer from the liberal arts perspective.</li> <li>• What they look like, how they interact with their audience, how to champion new endeavors, service offerings, institutional organization</li> <li>• How do members diffuse NMC innovations and information across their campuses. What does NMC collaboration look like on different campuses.</li> <li>• Pedagogy to practice</li> <li>• Use of cell phones in the classroom and with virtual students</li> <li>• Range of models for faculty support.</li> <li>• Who is doing training on some of the various new media that would be open to other member organizations.</li> <li>• Technology they have found very helpful for communicating and increasing productivity</li> <li>• What interesting technologies and practices member institutions are using as aggregate, and what the trends are emerging or returning</li> <li>• What R &amp; D directions are people taking.</li> <li>• Who is supporting what.</li> <li>• Best practices / exciting innovations (2)</li> <li>• Grant/ Financial support to NMC Campuses (2)</li> <li>• Best practice stories and it would be great if there were some quarterly online newsletters highlighting projects and submissions from members.</li> <li>• What are the basic services and major challenges and more on classroom support</li> <li>• Is it appropriate for academic units as opposed to instructional media centers to house an NMC?</li> <li>• Salary comparisons</li> </ul> | <ul style="list-style-type: none"> <li>• Effective practices related to integrating digital media innovations</li> <li>• Impact on student learning, faculty satisfaction and efficiency</li> <li>• How do you showcase the work that goes on in your centers?</li> <li>• Changes in organizational types/models of IT</li> <li>• Student support activities that encourage the use of digital media in research &amp; learning.</li> <li>• How are faculty incorporating digital video assignments into the learning process. We have been supporting video production for over 5 years. In that time we have seen a huge increase in the use of video but not necessarily use that is more integrated with learning. In the same way that we have focused on visual literacy, to what extent is video literacy incorporated into these learning experiences? Is anyone interested in collaborating across institutions to explore this question?</li> <li>• The number of staff who have directly participated in some NMC activity, and their organizational location. What outcomes can be deemed to have been achieved as a direct (or indirect) result of NMC membership. The extent to which member institutions are engaged in collaborative efforts using new media with other NMC members or others. Institutional impediments to making greater use of NMC resources.</li> <li>• Links to organizational units web sites would be nice. Usually if I have a question I need to research it institution by institution rather than through a centralized resource.</li> <li>• Number of faculty/staff/students served; greater specificity regarding number of staff within the organizational unit to serve populations.</li> <li>• How do others involved in online course conversion promote active learning?</li> <li>• Activities being undertaken to support information/multi-media literacy.</li> </ul> |
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